Interactive Formal Verification 3: Elementary Proof

Tjark Weber (Slides: Lawrence C Paulson) Computer Laboratory University of Cambridge

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- Proof tactics and methods typically replace a single subgoal by zero or more new subgoals.
- Certain methods, notably auto and simp_all, operate on all outstanding subgoals.
- We finish when no subgoals remain.

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                                       BT.thy
                                                                                  \bigcirc
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datatype 'a bt =
    Lf
  I Br 'a "'a bt" "'a bt"
fun reflect :: "'a bt => 'a bt" where
 "reflect Lf = Lf"
"reflect (Br a t1 t2) = Br a (reflect t2) (reflect t1)"
lemma reflect_reflect_ident: "reflect (reflect t) = t"
 apply (induct t)
 apply auto
  done
-u-:**- BT.thy
                        10% L3
                                   (Isar Utoks Abbrev; Scripting )-----
proof (prove): step 1
goal (2 subgoals):
 1. reflect (reflect Lf) = Lf
 2. ∧a t1 t2.
       [reflect (reflect t1) = t1; reflect (reflect t2) = t2]
       \Rightarrow reflect (reflect (Br a t1 t2)) = Br a t1 t2
                                   (Isar Proofstate Utoks Abbrev;)-----
-u-:%%- *goals*
                        Top L1
```

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    assumptions (two
induction hypotheses)
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app (Cons x xs) ys = Cons x (app xs ys)
 rev (Cons x xs) = app (rev xs) (Cons x Nil)
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 $(a * b = 0) = (a = 0 \lor b = 0)$
 $(A - B \subseteq C) = (A \subseteq B \cup C)$
 $(a*c \le b*c) = ((0 < c \rightarrow a \le b) \land (c < 0 \rightarrow b \le a))$



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- They can also be written with the syntax $P \leftrightarrow Q$.

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- Other case splitting can be enabled.

Conditional Rewrite Rules

 $xs \neq [] \Rightarrow hd (xs @ ys) = hd xs$

 $n \leq m \Rightarrow (Suc m) - n = Suc (m - n)$

 $[|a \neq 0; b \neq 0|] \Rightarrow b / (a*b) = 1 / a$
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- Looping: $P(x) \Rightarrow x=0$
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- x+y = y+x is actually okay!
 - Permutative rewrite rules are applied but only if they make the term "lexicographically smaller".

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- auto simplifies all subgoals, not just the first.
- auto also applies all obvious logical steps
 - Splitting conjunctive goals and disjunctive assumptions
 - Performing obvious quantifier removal

simp add: add_assoc simp del: rev_rev (no_asm_simp) simp (no_asm) simp_all (no_asm_simp) add: ... del: ... auto simp add: ... del: ...

using another rewrite rule

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ignoring all assumptions





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- add_ac and mult_ac: associative/commutative properties of addition and multiplication
- algebra_simps:useful for multiplying out polynomials
- field_simps: useful for multiplying out the denominators when proving inequalities

Example: auto simp add: field_simps

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- Identify the induction variable
 - Its type should be some datatype (incl. nat)
 - It should appear as the argument of a recursive function.
- Complicating issues include unusual recursions and auxiliary variables.

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- The first subgoal will be the base case, and it should be trivial using "simp".
- Other subgoals will involve induction hypotheses and the proof of each may require several steps.
- Naturally, the first thing to try is "auto", but much more is possible.

Basics of Proof General
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- (A different user interface: isabelle jedit)

Proof General Tools

```
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                                     Primrec.thy
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 subsection{* Ackermann's Function *}
fun ack :: "nat => nat => nat" where
  "ack 0 n = Suc n"
 "ack (Suc m) 0 = ack m 1"
 | "ack (Suc m) (Suc n) = ack m (ack (Suc m) n)"
lemma less_ack2 [iff]: "j < ack i j"</pre>
apply (induct i j rule: ack.induct)
apply auto
-u-:--- Primrec.thy
                         3% L16
                                   (Isar Utoks Abbrev; Scripting )------
proof (prove): step 1
 goal (3 subgoals):
 1. \Lambda n. n < ack 0 n
 2. \Lambda m. 1 < ack m 1 \Rightarrow 0 < ack (Suc m) 0
  3. \mbox{m n. } [n < ack (Suc m) n; ack (Suc m) n < ack m (ack (Suc m) n)]
           \Rightarrow Suc n < ack (Suc m) (Suc n)
                                   (Isar Proofstate Utoks Abbrev;)-----
-u-:%%- *qoals*
                        Top L1
Wrote /Users/lp15/.emacs
```

Proof General Tools





-u-:%%- ***goals*** Top L1 (Isar Proofstate Utoks Abbrev;)-----Wrote /Users/lp15/.emacs





